



VFX - Junior 2D Artist - Apprenticeship

VFX is the term used to describe any imagery created, altered, or enhanced for moving media. This involves the integration of live-action footage and computer-generated (CG) imagery to create images, which look realistic but would be dangerous, costly, or simply impossible to capture during live-action shooting such as explosions, car crashes or flooding of cities.

The broad purpose of the occupation is to collaborate with the team to create or manipulate VFX assets or elements to meet production requirements and perform a range of support functions to ensure the smooth running of a visual effects project. This is a core and options apprenticeship, with three options and the option taken is dependent on the VFX specialism of the employer.

WHO IS IT FOR?

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- Individuals looking to kick-start a career as a Visual Effects Designer.
- Businesses looking to take on and upskill entry level talent.

TRAINING

Junior VFX Artist (2D)

Junior VFX artists (2D) are responsible for assisting the senior visual effects artists by preparing elements for use in the final VFX shot. Junior 2D artists utilise artistic knowledge in areas such as composition and colour, in addition to accepted industry standard compositing software and operating systems.

- Functional Skills English and Maths Level 2 where needed

END POINT ASSESSMENT

EPA is typically 3 months and will assess the knowledge skills and behaviours you demonstrate.

Pass, Merit and Distinction grades are available.

NEXT STEPS

Duration: 18 months

Location: Workplace and College

Sector: Creative



- Apply your knowledge to further your career
- Progress to assistant technical director (visual effects) (Level 4)

Duration: 18 months

Location: Workplace and College

Sector: Creative

